

# Decision making framework for high tackles

## What is a framework?

A framework is a systematic tool that guides decision making

• Logical, step by step approach to the problem

## What is the goal of a framework?

Guide users to arrive at decisions that are:

- Consistent
- Accurate
- Objective (can be explained even with allowable disagreements)

## What is the purpose of this framework?

<u>be reckless or dangerous.</u> However, the following guideline is intended to improve consistency in application of sanctions by distinguishing between dangerous tackles that warrant a penalty, yellow card or red card. The framework also supports protection of the head of both players by consistently and frequently sanctioning the tackle behaviour that is known to be the highest risk.



# Decision making framework for high tackles

Three step process to use the framework

**INITIAL DECISION** 

## Is the tackle a shoulder charge or high tackle?

#### **DEFINITIONS**

- Shoulder charge: Arm of the shoulder making contact with the ball carrier is behind the tackler's body or tucked in 'sling' position at contact
- **High tackle:** An illegal tackle causing head contact, where head contact is identified by clear contact to ball carriers head/neck OR the head visibly moves backwards from the contact point OR the ball carrier requires an HIA

Note: the head's first movement is back in a head-contact tackle or head-contact shoulder charge, and forward in a 'body-contact' tackle or 'body-contact' shoulder charge

### IF SHOULDER CHARGE or HIGH TACKLE:

- 1. Was there BC head/neck contact?
- 2. What is the degree of danger high or low?
- 3. Are there clear and obvious mitigating factors?\*

<sup>\*</sup> For mitigation, only one reduction in sanction can apply, irrespective of the number of mitigating factors present



**PENALTY** 

# Decision making framework for high tackles

#### **DEFINITION**

**Shoulder charge:** Arm of the shoulder making contact with the ball carrier is behind the tackler's body or tucked in 'sling' position at contact

**YELLOW** 

\*See mitigating factors

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High tackle: An illegal tackle causing head contact, where head contact is identified by clear, contact to BC head/ neck OR the head visibly moves backwards from the contact point OR the ball carrier requires an HIA

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#### VIDEO SIGNS INDICATING HIGHER DEGREE OF DANGER

**Preparation** 

- Tackler draws the arm back prior to contact
- Tackler may leave the ground
- Arm swings forward prior to contact

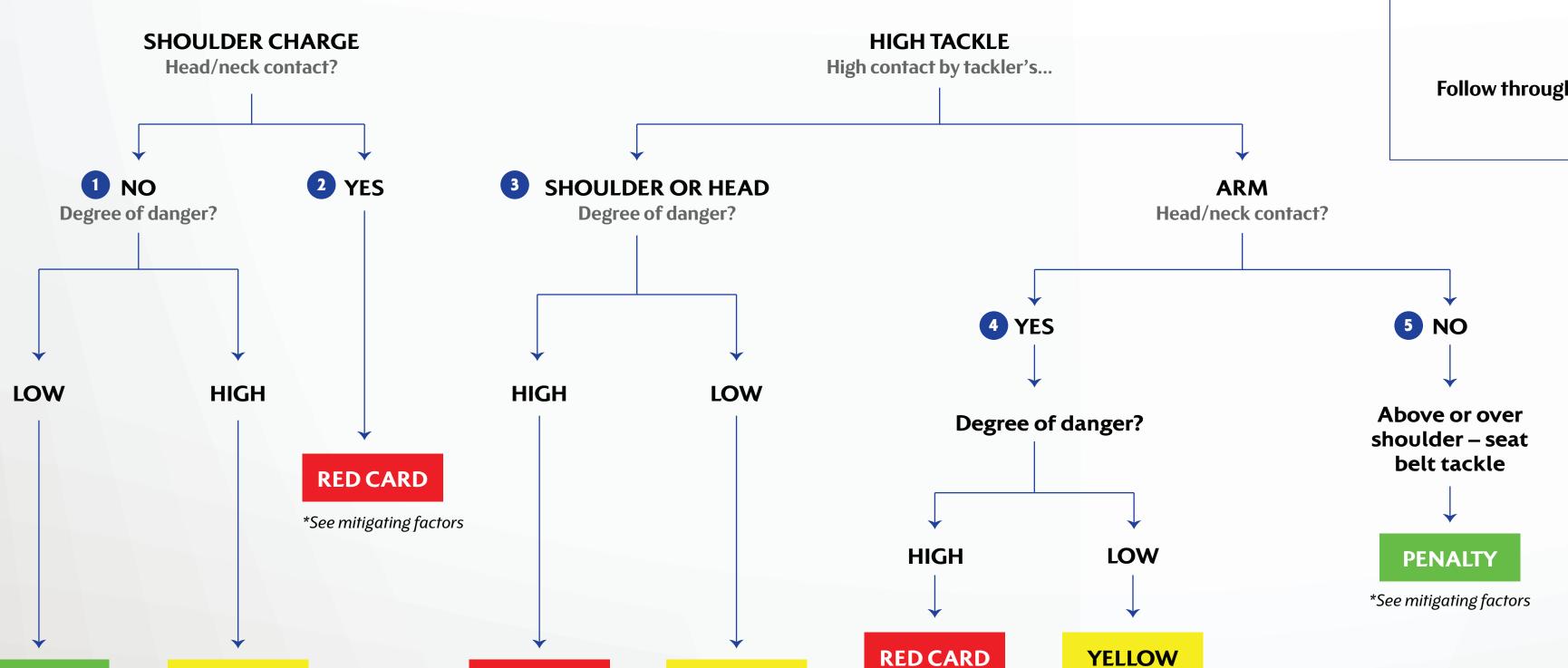
Contact

- Tackler is attempting an active/dominant tackle, as opposed to passive/soak, or "pulling out" of contact
- Tackler speed and/or acceleration into tackle is high Rigid arm or elbow makes contact with BC head as part of a swinging motion

Follow through

• Tackler completes the tackle (as opposed to immediate

release/withdrawal)



**YELLOW** 

\*See mitigating factors

**RED CARD** 

#### **Factors to consider against mitigation:**

• If the tackler and BC are in open space and the tackler has clear line of sight and/or time before contact

Mitigating factors (must be clear and obvious and can only be applied to reduce a sanction by 1 level)

- Tackler makes a definite attempt to change height in an effort to avoid ball carrier's head
- BC suddenly drops in height (e.g. From earlier tackle, trips/falls, dives to score)
- Tackler is unsighted prior to contact
- "Reactionary" tackle, immediate release
- contact is indirect (starts elsewhere on the body and then slips or moves up resulting in minor contact to the BC's head or neck)



# Decision making framework for high tackles

Summary of tackle circumstances warranting range of sanctions

### **RED CARD**

- Shoulder charge (no arms tackle) to the head or neck of the ball carrier, and mitigation is not applied
- High tackle with any contact between the tackler's shoulder or head and the BC's head or neck, with high degree of danger, and mitigation is not applied
- High tackle with first contact from the tackler's arm to the BC's head or neck, with high degree of danger, and mitigation is not applied

### YELLOW CARD

- Any red card offence where mitigation is applied (as per framework)
- Shoulder charge to the body (no head or neck contact), with high degree of danger
- High tackle with any contact between the tackler's shoulder or head and the BC's head or neck, with low degree of danger, and mitigation is not applied
- High tackle with contact from the tackler's arm to the BC's head or neck with low degree of danger, and mitigation is not applied
- High tackle with contact from the tackler's arm, which starts elsewhere on the body and then slips or moves up resulting in minor contact to the BC's head or neck, with high degree of danger, and mitigation is not applied

### PENALTY

- Any yellow card offence where mitigation is applied (as per framework)
- Shoulder charge to the body (no head or neck contact), with low degree of danger
- High tackle with first contact from the tackler's arm, which starts elsewhere on the body and then slips or moves up resulting in minor contact to the BC's head or neck, with low degree of danger and no mitigating factors
- High tackle with first contact above or over the shoulder of the ball carrier, but without contact to the head or neck of the ball carrier during the execution of the tackle (seat belt tackle)